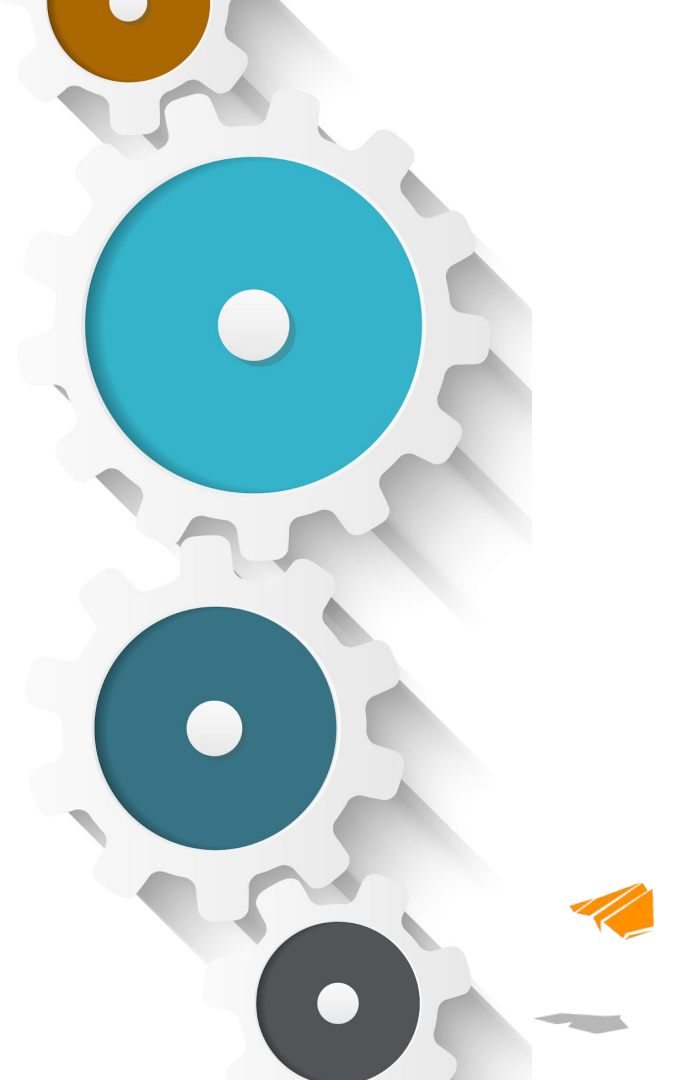


EXPLOELEVATE
INNOVATIVE SCHOOLS COOPERATIVE

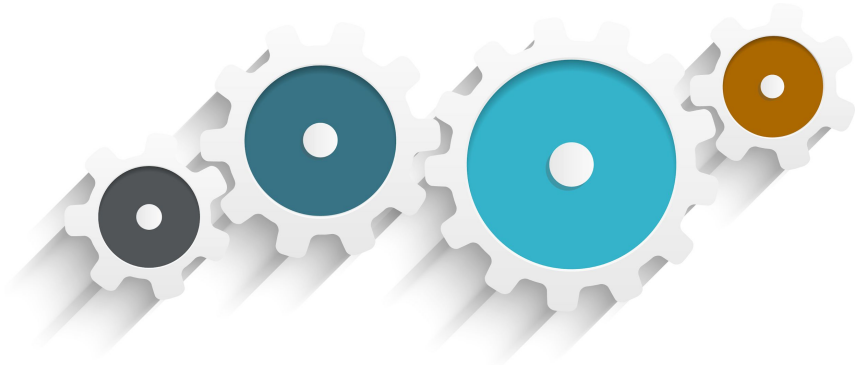
Collaborative Strategies

Designing Student Groupings

 @EXPL0elevate



What is Cooperative Learning?



- Positive interdependence
- Face-to-face interaction
- Individual accountability
- Cooperative social skills
- Group processing



Cooperative Learning Models



Think-Pair-Share

Students think individually and then discuss with classmates.

Small Groups

Students work together on a product/project. Emphasis on team-building.

Jigsaw

Individual student "Experts" each learn one part of material and then teach other team members

Group Investigation

Students form interest groups and implement in investigation; present findings to class.

Frequency of Observed Behavior States | Structured and Unstructured Groups

	Structured		Unstructured		F Value
	M	SD	M	SD	
Cooperation	9.41	2.37	8.30	4.33	4.06
Noncooperation	0.04	0.34	0.78	1.96	10.98*
Individual Task-Oriented	1.45	1.83	1.70	2.22	0.62
Individual Non-Task	0.67	1.27	1.55	2.44	8.20*



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Student Perceptions of What Happened Structured and Unstructured Groups

Structuring Cooperative
Work in Classrooms,
International Journal of
Educational Research,
Robyn Gillies (2003)

	Structured		Unstructured		F Value
	M	SD	M	SD	
Free to talk	4.31	0.94	4.06	1.07	2.44
Interrupting/Cutting off	2.06	1.2	2.95	1.44	17.57*
Listening to each other	4.35	0.72	3.67	1.07	21.56*
Asked to expand on point	3.63	1.03	3.13	1.2	7.95*
Opportunities to share ideas	4.23	0.80	3.87	0.88	6.91*
Domination by others	2.27	1.05	3.06	1.38	16.17*
Sensitive to needs of others	3.50	1.08	3.40	1.21	.028
Considers ideas of others	3.84	0.87	3.71	1.05	0.75
Agree on Decisions	4.00	0.93	3.79	1.09	1.61
Members helped each other out	4.16	0.90	3.81	1.03	5.10*

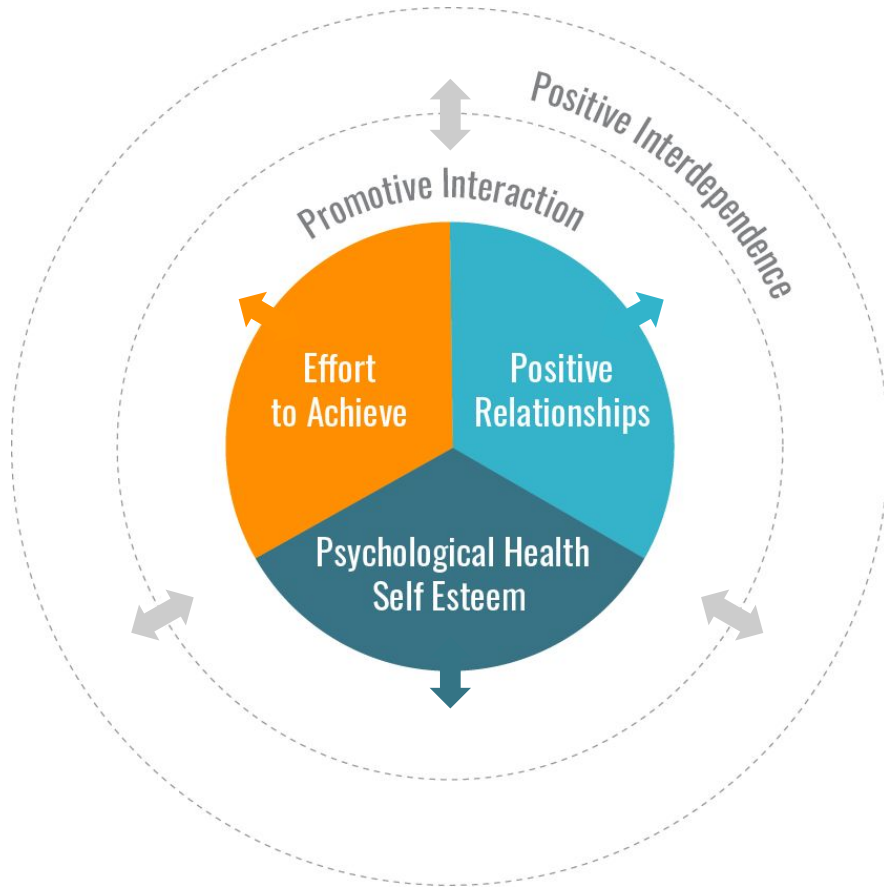


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Over 305 studies have compared the efficacy of cooperative versus competitive versus individualistic learning.

The results point to overall improvements in:

- Effort to Achieve
- Positive Relationships
- Psychological Health & Self Esteem

<https://www.researchgate.net/publication/225557996>
[The State of Cooperative Learning in Postsecondary And Professional Settings](#) [accessed Oct 01 2020].



Benefits of Cooperative Learning

Improvements in Effort to Achieve

More... critical thinking,
creative problem-solving,
willingness for rigor,
intrinsic motivation,
persistence towards goal,
time on task

Improvements in Positive Relationships

Greater... linking
between students,
cohesiveness, trust,
social support for
each other and
instructors

Improvements in Psychological Health and Self Esteem

More... self-acceptance,
freedom from
conditional acceptance,
socially skilled,
multi-dimensional views
of self



Challenges



SCHEDULING
AND TIME

INTERPERSONAL
CONFLICTS

OFF-TASK
BEHAVIOR

UNEVEN
CONTRIBUTIONS

How do we set up for success?

Clarify
Purpose

Agree on
Ground Rules

Itemize
Jobs

Assign
Roles



Clarify Purpose

What is the purpose of the project?

What are groups expected to produce?

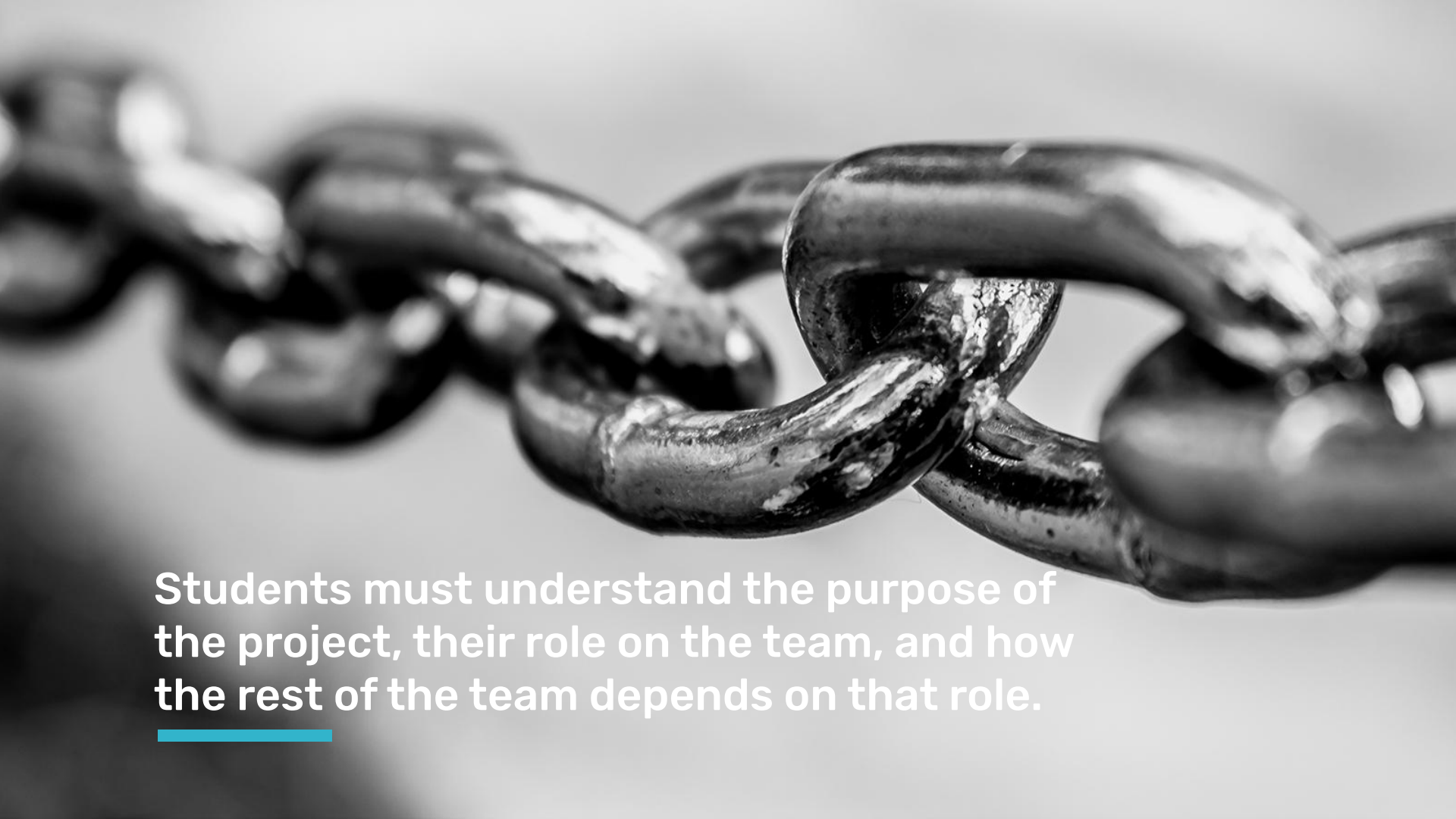
What are the main components?

What are the deadlines?

What are the guidelines?

What will success look like?





Students must understand the purpose of the project, their role on the team, and how the rest of the team depends on that role.



What are your group's values?
(honesty, good listening...)

What communication process will
you use? What are effective means
of interaction?

How will you avoid issues?
(arriving late, not contributing...)

When issues arise, how will you
address them?

What strengths/experience do you
bring to the group? What do you
already know about this topic?

Designing Ground Rules



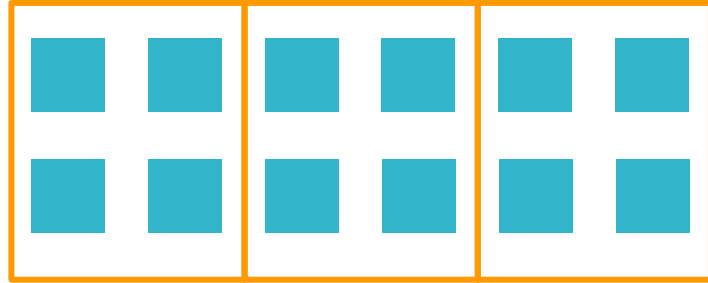
All ideas and contributions will be valued	Everyone will have a chance to speak and contribute	Address problems as they arise
Work will be divided evenly	Notes taken will be circulated	Never use hurtful language or comments
Members will take turns being in charge	Tasks will be completed by agreed dates	Conduct an ongoing review of these rules



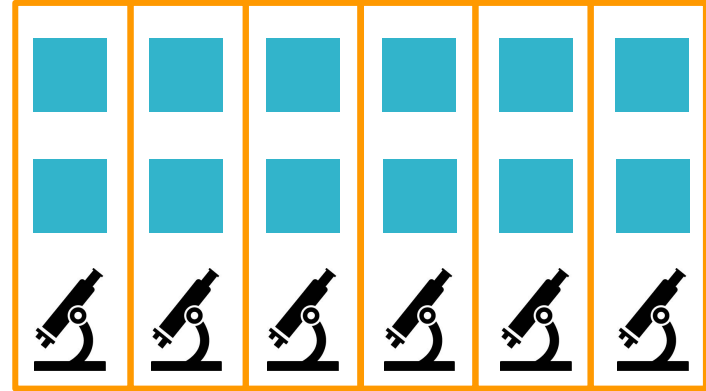
Sample Ground Rules



Group by Proximity



Group by Resources



How do we make groups?



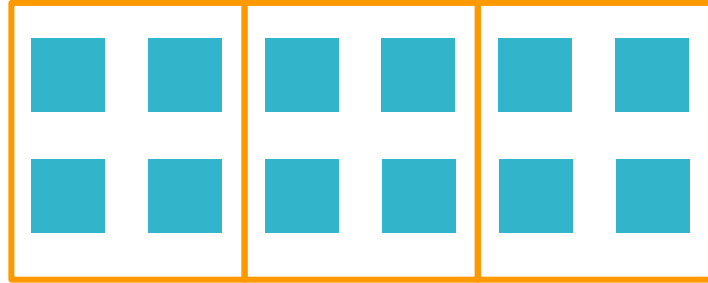
JOBS TO BE DONE

What needs doing?	How long will it take?	Who will do it?

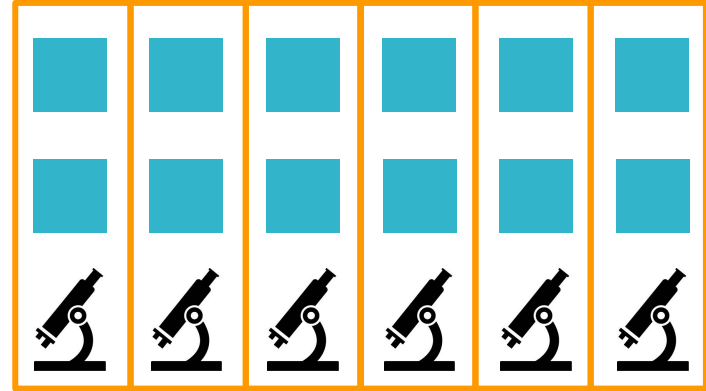
Encourage students to revisit and edit the jobs list throughout the project.



Group by Proximity



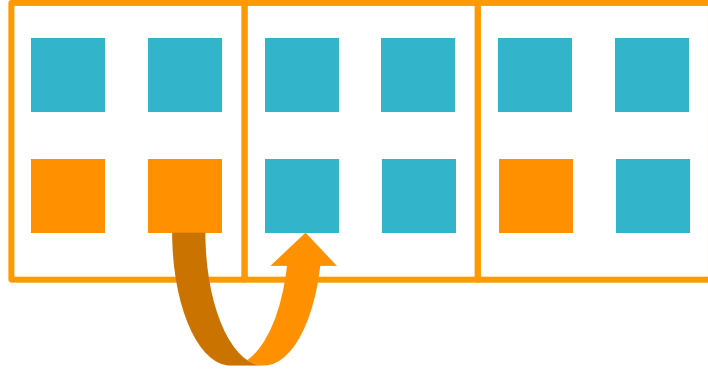
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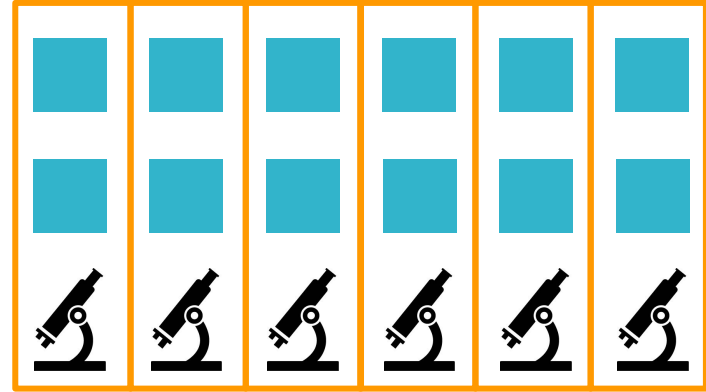
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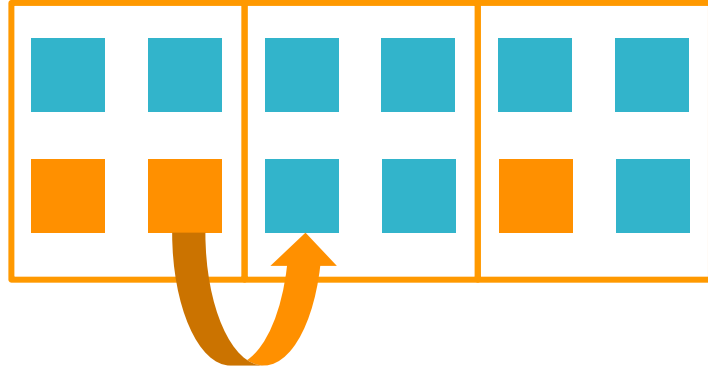
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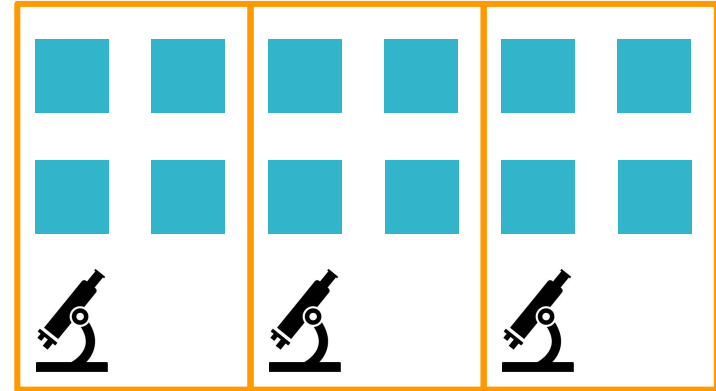
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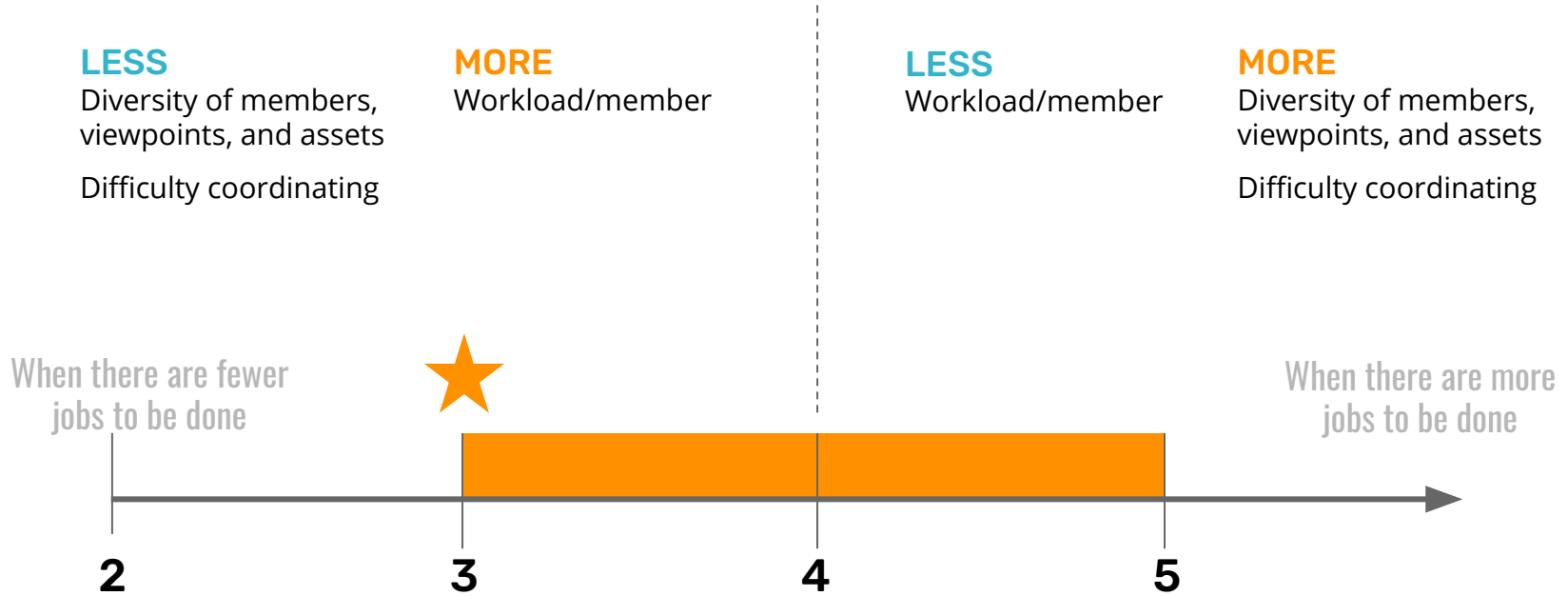


Group by Resources



How do we make groups?

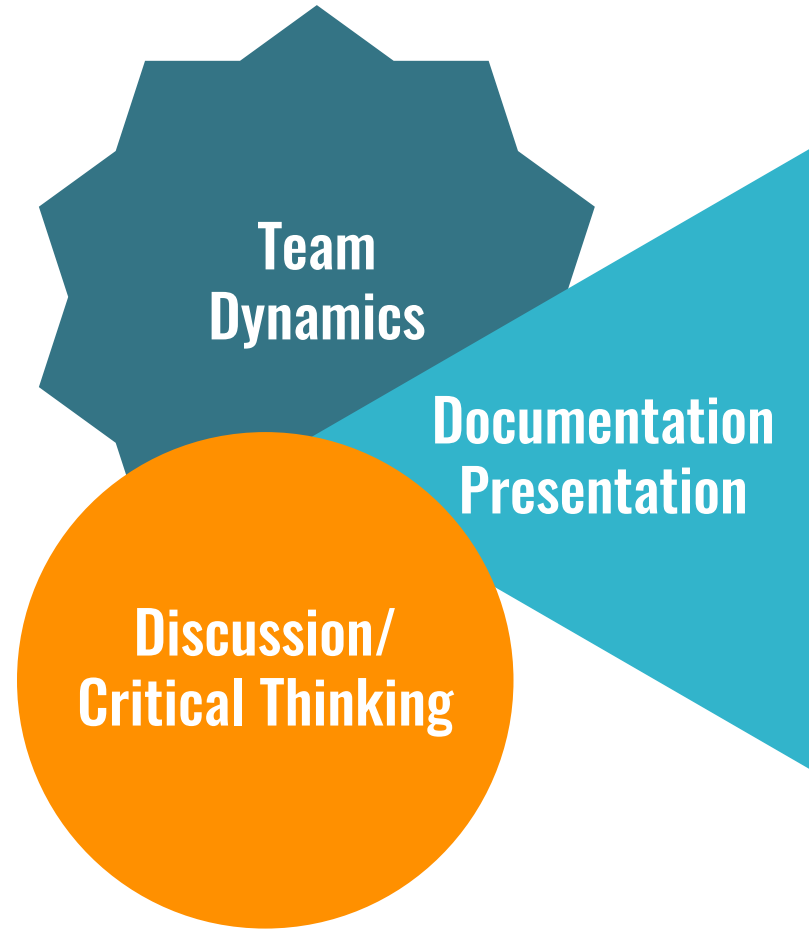




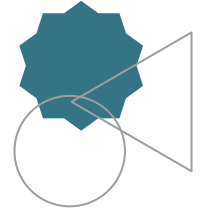
Ideal Group Size?



Adaptable Roles for Collaborative Group Work



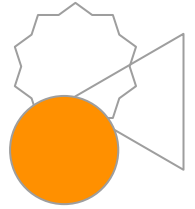
Team Dynamics



Manager/ Coach	Negotiator/ Consiliator
Ensures on-task and focused	Observes team dynamics
Makes room for every voice	Guides consensus-building process
Assesses interactions and dynamics among group members	Intervenes with strategies for improving team processes



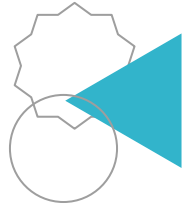
Discussion + Critical Thinking



Questioner	Encourager	Connector/ Elaborator	Reflector
Asks, "What else?" Imagines what others might ask	Encourages group to think through approach and ideas	Connects current work and discussion with past topics/themes	Summarizes to help group come to a common conclusion
Pushes back when group comes to consensus too quickly	Makes sure group is not avoiding rich areas of disagreement	Highlights overlaps in teammember's suggestions and ideas	Restates a team member's idea in their own words
Facilitates deeper thinking and consideration of ideas	Prompts teammates to build on each other's ideas		Checks for clarity and understanding among teammates



Documentation/Presentation



Documentor	Editor/ Analyst	Educator/ Researcher	Spokesperson/ Presentor
Captures critical points from discussions	Checks work when problem-solving	Seeks answers to questions as they arise	Communicates with teacher
Records questions, findings, and answers	Reviews group work before finalizing presentation	Leads research gathering in support of investigations	Communicates with other teams
Leads group reflection focusing on work and interactions	Reviews data and content checking for inconsistencies		Presents team's ideas, questions, findings





RULE 8

Don't try to create and analyse at the same time. They're different processes.

Corita Kent, Immaculate Heart College Art Department Rules

Lab + Studio Roles

Timekeeper
Tool Operator
Resource/Materials Monitor
Data Collector



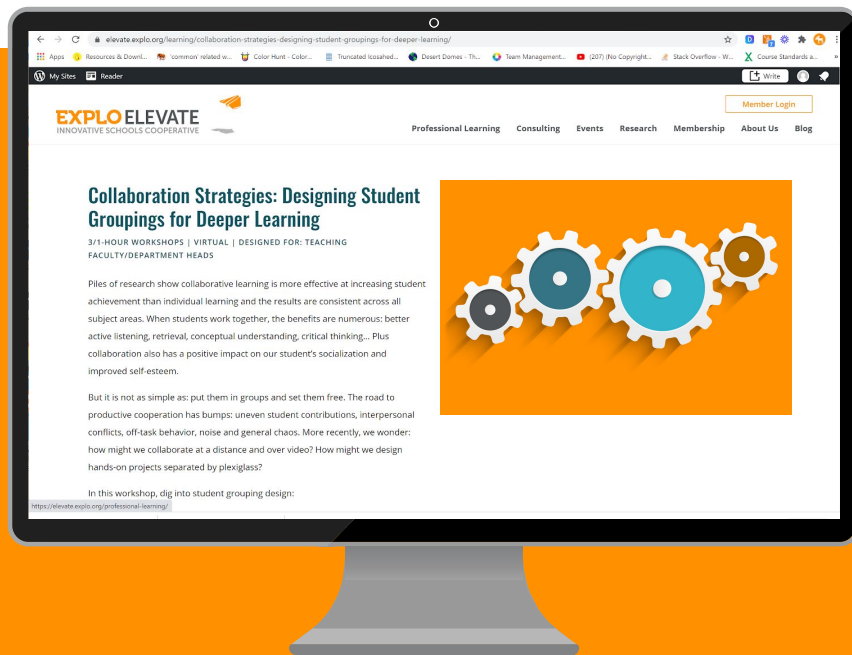
**Jobs to
Be Done**





All members agree to
contribute to the group
as an active learner.





Professional Learning

- Facilitation during group work
- Documentation approaches
- Reflection, feedback, and assessment strategies
- Scaffold for more student agency



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